

SCHWEGMAN, LUNDBERG WOESSNER & KLUTH, P.A.
PATENT, TRADEMARK & COPYRIGHT ATTORNEYS

P.O. Box 2938

Minneapolis, MN 55402

Telephone (612) 373-6900

Facsimile (612) 339-3061

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Group 3700

November 2, 1999

Time: 2:05 PM
(Minneapolis, Minn.)TO: Assistant Commissioner for Patents
Attn: S. Clayton
Patent Examining Corps
Facsimile Center
Washington, D.C. 20231FROM: Russell D. SliferTELEPHONE: (612) 373-6965**FAX NUMBER (703) 308-7768**

* Please deliver to Examiner S. Clayton in Art Unit 3713. *

Document(s) Transmitted: **Amendment and Response to Final**Total pages of this transmission, including cover letter: 4 pgs

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In re. Patent Application of: Personalized Wireless Video Game SystemApplicant: Slifer
Serial No.: 08/970,258
Filed: 11/14/97Examiner: S. Clayton
Group Art Unit: 3713By: 

Name: Russell D. Slifer

Reg. No.: Reg. No. 39,838

I hereby certify that this paper is being transmitted by facsimile to the U.S. Patent and Trademark Office on the date shown below.


Russell D. Slifer11/2/99
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EXPEDITED PROCEDURE - EXAMINING GROUP 3713

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PATENT

08/970,258

IN THE UNITED STATES PATENT AND TRADEMARK OFFICE

Applicant: Slifer

Examiner: S. Clayton

Serial No.: 08/970,258

Group Art Unit: 3713

Filed: 11/14/97

Title: Personalized Wireless Video Game System

found 4/3/10

AMENDMENT & RESPONSE UNDER 37 C.F.R. § 1.116 FAX RECEIVED

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Box AF
Assistant Commissioner for Patents
Washington, D.C. 20231

Group 3700

In response to the First Office Action mailed 9/02/99, please amend the above-identified patent application as follows:

In the Claims

Please cancel claim 20.

Please amend the claims as follows:

1. (Twice Amended) A video game system comprising:

a processor unit for executing game instructions and displaying video images on a display screen, the processor includes a receiver for receiving wireless identification and control signal transmissions; and

a personalized portable controller comprising:

a plurality of control switches for generating game control signals;

a non-volatile memory for storing personalized identification information corresponding to a user of the controller, the personalized identification information [is selected from the group consisting of a user name,] comprises a user age, and historical game performance data; and

a transmitter for wireless transmitting of the personalized identification and game control signals to the processor unit, wherein the processor unit authorizes game execution based on the user age, further the processor unit comprises a transmitter for transmitting the historical game performance data to the person portable controller.